

The Dianetic Auditor's BULLETIN

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EDITORIAL

The Hubbard Dianetic Research Foundation

The Foundation has been chartered in the State of New Jersey as a non-profit scientific research, educational and charitable corporation. Its main object and purpose, as set forth in the charter, is "to study and conduct research in the field of the human mind and of human thought in action." Subordinate purposes include teaching and publication.

Officers and trustees are as follows: L. Ron Hubbard, President and Director of Research; Arthur R. Ceppos, Executive Vice-President; Joseph A. Winter, M. D., Medical Director; Parker Morgan, Secretary and General Counsel; John W. Campbell, Jr., Treasurer; Donald H. Rogers, Research Coordinator; Sara N. Hubbard, Librarian.

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The Dianetic Auditor's Bulletin

This first issue of the *Bulletin* brings to Associate Members a synthesis into standard case procedure of developments since publication of *Dianetics: The Modern Science of Mental Health*. The article by L. Ron Hubbard on P.4 presents material first integrated by him for lectures delivered to training course groups at Headquarters. Paragraphs are numbered to agree with the procedure chart on P.8 which Mr. James E. Hurt, a professional course student, prepared from his lecture notes.

Subsequent issues will discuss in greater detail some aspects of the procedure, such as how and why running pleasure moments improves the perceptics, often bringing in sonic on the audio recall. They will also present further advances as rapidly as they can be tested and released, will answer questions of general interest and will present significant case data.

The policy of the *Bulletin* will be to *get it out while it's fresh*, as soon as facts are facts. Tentative findings, if released, will be labelled tentative. The present goal is monthly issue with a minimum interval from manuscript to mail. Interim supplements will be released when warranted. After this issue, distribution will be limited to members.

STANDARD PROCEDURE

L. RON HUBBARD

Standard procedure has been revised to simplify auditing (for accessible cases—not psychotics.) The revision became possible when valences were examined and were found in themselves to exert considerable influence on sonic and general perceptive recalls. When a person is in another's valence he cannot, of course, perceive fully his own percepts.

STEP ONE: *starting the case*

A case is started on straight line memory to recover data about incidents which may contain grief, as in deaths, or about engrams of physical pain, as in accidents, illnesses or operations. Actual and hearsay evidence may be recovered which the auditor can use in working the case. A written record of such possible engrams should be kept at hand while auditing. Remembered hearsay information, particularly from relatives, should be granted less validity than the recall of the patient and should never be permitted to invalidate the data of the patient.

STEP TWO: *opening the case and running engrams*

(a) Opening the Case

1. Reverie is the same thing as being wide awake with one's eyes closed. It is not a special state of being. None at the Foundation now count. The pre-clear is simply told to close his eyes, the canceller is installed and the pre-clear is in reverie. Wide awake he could move to any incident he can reach in reverie. Persons who do not go anywhere when told are invariably stuck somewhere on the track although they appear to be in present time. After telling a person to close his eyes, see if he moves on track.

2. Run pleasure incidents in this fashion: Send pre-clear back to yesterday when he may have been doing something pleasant. Run the incident just like an engram, over and over, each time coaxing him to pick up more content in the incident until at last he is re-experiencing it with several percepts. Succeeding or failing, return the pre-clear then to an even earlier moment of pleasure. Treat this as an engram, running him through it over and over, picking up all available percepts, coaxing him to see and hear, to feel clothes, or a chair or water if you have sent him swimming. Work pleasure moments for five or ten hours if having difficulty with case. This gives him the knack of returning, gives him a greater sense of reality (very important) and tunes up his sonic and visio. It also helps him to get into his own valence. Pick up moments of triumph for him when he was proud to be himself and see if these can be run.

If he cannot contact pleasure moments, don't be concerned. He may contact instead the moment which makes it impossible for him to contact pleasure; if he contacts thus an unpleasant incident make him run it immediately as a real engram. Coax him as well, if possible, into his own valence.

Whether his perceptics do or do not turn on with this, proceed to try for painful emotion (grief).

3. Grief engrams (called painful emotion engrams in the handbook) result from losses of position, allies, or things. A grief engram is run like any other engram. Pick it up at the first moment of the awareness of loss, when the person first knew of the death, etc. and run it with all perceptics over and over until the grief is discharged. Be sure to ask what the pre-clear is thinking also, and to run the words of the articulate thoughts, if any, with all the perceptics, the same way as the other people's words. If grief does not discharge in tears and if the incident does not de-intensify after several runs there is an emotional shut-off or the person is out of his own valence. Do not assume there are no tears present if logic indicates that there should have been. Getting grief off a case is very important and all the grief which can be reached should be discharged as rapidly and as thoroughly as possible. Pin all grief down to its source and run it like any other engram. Getting grief discharge or not getting it, go to the successive step of testing the file clerk.

4. The file clerk and somatic strip should be in good working order. The file clerk should furnish flash answers and engrams as requested. The somatic strip should go instantly to engrams as ordered. One cooperates with the file clerk. He commands the somatic strip. Optimum working of these should be demonstrated by the file clerk's giving up the next engram required to resolve the case and the somatic strip's going to the first part of that engram. It is done by educating the pre-clear into the definition and existence of the file clerk and somatic strip. Demon circuits should not be confused with the file clerk. The file clerk is positive and always right. But a "file clerk" who hands out answers on playing cards or teletype tapes, or who gives bouncers when a holder is desired, is actually a demon circuit obstructing the file clerk and the demon circuit should be cleared away (See Step Three).

The auditor says to the pre-clear "The file clerk will now give us the engram necessary to resolve this case. The somatic strip will go the beginning of this engram. When I count from one to five and snap my fingers the first words of this engram will flash into your mind. One, two, three, four, five (Snap)". If an engram is presented, the auditor may not know it until the first words in it are several times repeated by the pre-clear. This settles the pre-clear into the incident which then can be run with due attention to bouncers, holders, etc.

Don't expect the pre-clear to wander into the incident by himself or "hear" the first words himself. He needs to be brought into it with requests to the file clerk and orders to the somatic strip. The first words come up usually as a flash answer. The file clerk and somatic strip should work perfectly. If they do not the patient is stuck on the track (even if it appears he is in present time), he is out of his own valence or he has demon circuits interposed between his file clerk and "I".

Detect a pre-clear being stuck with an age flash. Ask him his age and snap your fingers in this fashion, "How old are you? (Snap)". His

answer may be his present-time age and yet he is stuck on the track for he may have built in a response to answer such a question. Ask him again, "How old are you? (Snap)". He may still give his present-time age and yet be stuck. Say then, "Give me a number!" He may give you another number than his age number if he is stuck. The last number will be the age at which he is stuck. Ask him then, "Days, weeks, months or years?" Get a flash on one of these. This is the year or day or week or month post-conception (or post-birth) in which he is stuck. If he doesn't give you a clue as to where he is stuck with this method, ask for yes-no flash answers as follows: "Hospital? (Snap)". "Doctor? (Snap)". "Mother? (Snap)". Getting yes or no to a series of such questions will identify the people present and the geographic area of the engram. Then put him on straight memory and ask him about this incident. In such a way the engram in which he is stuck is coaxed into view. It is then de-intensified, which is to say, run as an engram until it is incapable of holding the pre-clear. If the holding engram will not reduce there is another similar to it earlier which can be reached and reduced. USING REPEATER TECHNIQUE AT RANDOM ON SUCH A CASE ONLY GETS IT STUCK IN MORE AND MORE ENGRAMS. REPEATER TECHNIQUE MUST BE USED SPARINGLY AND ONLY WHEN THE PRE-CLEAR IS RETURNED TO AN ENGRAM. IT IS A SECONDARY TECHNIQUE AND SHOULD NEVER BE USED TO OPEN A CASE OR REMEDY A STUCK CASE. REPEATER IS USED ON A BOUNCER FROM CLUES GOTTEN FROM THE FILE CLERK. IT IS USED ON DEMON CIRCUITS ONLY WHEN ONE HAS DATA ABOUT THE COMMAND. (SEE STEP THREE BELOW). If the file clerk and somatic strip do not work after all this, go to STEP THREE.

5. It sometimes happens in a case which is stuck on the track, full of demons and out of valence, that basic area engrams can be reached and reduced. The moment yawns can be gotten off a case or an engram can be erased in the basic area the remaining engrams in that case de-intensify slightly. Since unconsciousness is common to all engrams, as soon as it starts to lift: (a) the patient begins to improve and (b) the command power of engrams drops and (c) engrams can be entered more safely when one is looking for demon circuits and valence shifts. If you are unable to contact basic area engrams, review your technique as to how to go about it, try several times, reduce a few late life engrams or locks, try basic area again. If you still fail to contact, go to STEP THREE. Do not just keep using repeater technique. Never use repeater for such general purposes.

(b) Running Engrams

1. One should not expect the pre-clear to simply wander into the basic area. He must be sent. The somatic strip has to be ordered to go there. The engrams around conception and conception itself are the earliest part of basic area. The first missed menstrual period is the latest part of basic area. THIS AREA IS THE MOST VITAL IN THE CASE AND EVERY EFFORT SHOULD BE MADE TO REACH AND REDUCE OR ERASE ENGRAMS IN IT. One can often obtain conception quickly and easily by placing the pre-clear in a late life moment of sexual pleasure or courtship, settling him in that moment (telling him

he does not have to tell about it but must only tell the auditor that he is there: it is run silently and without details), and then, when he is in good contact with the incident, sending him, by command, immediately to his own conception. *Conception is run off as the sperm and then as the ovum with all details it contains. Moments a little earlier as the sperm or ovum have been found engramic and when conception has pain and will not erase after many, many runs, look earlier. Conception does not always have pain, and if not it should be run a few times to be sure and thereafter neglected. Yawn-off in the conception sequences (sperm and then ovum) takes unconsciousness off the whole case to some slight degree. If engrams in the basic area are erased or reduced, keep right on erasing or reducing more as long as they will present themselves. If they stop presenting themselves, try for grief in the post-birth life and if discharged there, return to basic area and keep reducing or erasing. Command the patient into his own valence in the basic area when he has run the intensity out of the valences there. If you get him into his own valence (as himself rather than mama or papa or ally) in the basic area you will probably turn on his sonic. Most cases that cannot get into the basic area are held out because of bouncers or deniers in conception or elsewhere in the basic area. "It's too early to tell yet" commonly denies engrams in the basic area (doctor's comment on pregnancy of mother). Some cases fail to get reductions in the basic area because the auditor has not cultivated "dialogue sense" in that he has not realized that when the patient runs out the conversation of one valence (such as mama) she may be talking to somebody else whose conversation (and therefore valence) is also present. The auditor must call for the dialogue of all persons present in the engram and try to figure out for himself what the other people might be saying, feeding these lines to the pre-clear who may be at a loss.

2. When the auditor gets an erasure early he should keep asking the file clerk for the earliest moment of pain or discomfort which can now be reached and proceed up the case until he has all engrams erased. Sometimes when he gets later painful emotion off a case he can go back and find early engrams which were previously by-passed. If none of these things work, go to STEP THREE.

3. A case may be running smoothly and suddenly bog down. The Auditor's Code may have been broken: somebody may have pulled the break of all breaks of the code by invalidating the data of the pre-clear. Auditing may have been so inept that the file clerk has given up and refuses to forward more data in view of the fact that the data he did forward was mishandled (not reduced fully or reduced in some weird fashion such as letting the pre-clear free-associate on it or just give the concept of the engram without running out all perceptics in it). Great care must be taken to rehabilitate the pre-clear, running out the Auditor's Code breach like an engram and running out anything it locked upon. The current environment of the pre-clear, if it contains persons eager to invalidate the data of the pre-clear or harm him by damning his actions continually, may be so bad that a change for the term required to obtain a release may well be in order. The auditor must re-establish the file clerk's faith in him by working on unimportant data. After a

*The subjective reality of conception cannot be questioned. The objective reality, the validity of the experience, has not been thoroughly checked, as have prenatal engrams in general.

STANDARD PRO

(For Access

JAMES I

STEP ONE: *Starting the case*

(after this, go to STEP TWO)

In starting the case, the following information should be obtained:

1. Name, age, height, weight, foreign language, etc.
2. If hypnotized, psycho-analyzed, shock therapy, etc.
3. Psychosis, neurosis, dramatizations, psycho-somatic illnesses, etc.
4. Operations, illnesses, accidents, electric shocks, nitrous oxide.
5. Loss of allies: parents, grandparents, spouse, children, relatives, etc.
6. Early environment: perceptics, occluded people, etc.

STEP TWO: *Opening the case and running engrams*

(if case won't open, or bogs down, go on to STEP THREE)

(a) Opening the case

1. Put pre-clear in reverie, check perceptics and see if moving on track.
2. Run pleasure incidents to tune up perceptics, strengthen sense of reality, and get pre-clear in own valence.
3. Try for painful emotion discharges.
4. If file clerk and somatic strip indicate a stuck case, try *all* prescribed methods to free on track; failing, go to step three.
5. Try for basic area engrams; failing, go to step three.

PROCEDURE CHART

(Possible Cases)

E. HURT

(b) Running Engrams

1. Direct the somatic strip, work with the file clerk, reduce all engrams (or their basics) contacted; compute at all times, detect and de-intensify all deniers, bouncers, call-backs, holders, groupers, etc.
2. Start in basic area and proceed to present time, erasing all engrams on the way; keep at it until you have a release or a clear.
3. If case bogs down, check for poor auditing and detrimental environment and remedy their effects. If case is still bogged down, go to step three.

STEP THREE: *Removing demon circuit and valence commands*

(after this, go back to STEP TWO)

1. Put pre-clear on straight-line memory and look for demon circuit and valence commands in memories of parents, possible allies, etc.
2. Put pre-clear in reverie and run the dramatizations and other locks necessary to establish the exact demon circuit or valence command.
3. After careful computation use repeater technique to reach and reduce the earliest engrams containing this command.
4. Try for painful emotion discharges on moments of grief, loss, etc.
5. Return to step two.

few sessions wherein the file clerk learns that it is now safe to furnish the auditor with data, the file clerk will begin to give out useful engrams again.

However, a case may bog down because painful emotion has come to view. Grief is then discharged and the erasure continued thereafter from the basic area upwards. If the case is still bogged after this, go to STEP THREE and simply open the case again with all the steps just as though it had never been touched. The computations may have changed. New data will be in view.

STEP THREE: *Removing demon circuit and valence commands.*

1. Demon circuits are discussed in the handbook. A demon is installed by commands addressed to "You" in engrams. "You've got to get a grip on yourself" sets up a demon when it is in an engram. "You've got to tell the truth" would still be a demon if appearing in an engram. "You" addresses, within the mind, "I" in such a case. Demons are set up most commonly when they contain thinking or talking commands. Demons which dictate that one control himself are bad offenders because it places a pseudo-auditor within the mind which, distinct from "I", controls the individual. Dub-in is caused by "control yourself" types of circuits. A patient who can run alone is most likely to have dub-in. The "control yourself" demon is interposed between "I" and the file clerk. "You've got to lie to them" or "You can't tell anybody about it" mask the file clerk very badly. The file clerk is still there. In working technique the file clerk is *always* obedient. But a demon can mask that obedience. The lie factory installed by "You can't tell the "truth" takes up a part of the analyzer and dictates to "I", demon or no demon. But in bad dub-in, the pre-clear is not under the auditor's control. He is under demon control. The auditor gets bouncers when he asks for holders; strange mechanisms such as pictures of hands with signs in them relay what is purported to be "file clerk" information; in short, a nightmare source of information comes up when the file clerk is asked questions.

The source of demons is, of course, the engram. Merely running out the engram runs out the circuit. The task is to find a clue as to the wording of the command, which is to say the engram causing the case to work poorly, to dub in, etc., etc. Using random repeater technique will only snarl the engram bank so that several days have to be allowed to pass to permit the case to resettle. Using repeater technique toward a *known* engram and using, for repeater, the words of that engram will reach the first time that engram appears in the bank. One discovers the words, then repeats them to get in contact with an engram. When that is contacted, test it to see if it will reduce. If it will not, there is an earlier engram like it. Try to reach that merely by telling the patient to go earlier, meanwhile repeating the phrase which makes up the circuit. Eventually, going on down from engram to engram, one will be discovered which will release. Run *all* of it. Never neglect to follow all the way down until one is discovered which *will* release. Otherwise the

case is restimulated unduly. It is a general law that an auditor **MUST REDUCE EVERY ENGRAM HE CONTACTS OR THE BASIC ENGRAM ON THAT CHAIN BEFORE STOPPING A SESSION.**

Straight line memory is the tool which discovers circuits and valences. The general rule is that anything which the pre-clear thinks derogatorily or sub-optimum about himself was told to him by somebody or is contained in an engram, *without exception*. He thinks he should control himself. He has been told to do so. Make him recall who used to tell that to him or somebody else in his presence. Find out who was "self-controlled" around him when he was a child. This works for any aberrated thinking a pre-clear does. In fact, quantities of locks can be knocked out of a case by straight-line memory of the dramatizations of the people around the pre-clear's childhood or even later life. This technique is a fast therapy technique which can be employed to make a patient comfortable. An hour of it is worth, when you know the rules and become an expert in it, hundreds of hours of any older process. The aberrated parents, relatives or associates of the pre-clear were aberrees. When an aberree dramatizes an engram once he can be counted upon to have dramatized it dozens of times. By contagion this engram has gotten into the pre-clear's bank where it remains as engrams or as locks.

In straight line memory we can make the patient remember the locks. He will first recall a generality about them. Then he can be made to discover (still in present time, not in reverie) a *specific* instance when this happens. When he connects he generally laughs a trifle with relief. ANY worry he has can be found in a dramatization of the people around his early life *in the exact words* he uses to describe his worry. Trace back who would have said those words. Find a lock where they were said. They will de-intensify as locks just because they have been remembered. Further, the chronic psychosomatic illness he has is usually a counterfeit of an illness suffered by an ally. If he wears glasses, find out who wore glasses in his family. If he has gastric upset, find out who had gastric upset and who complained about it. This locates for the auditor the valence in which the pre-clear has settled. Now find out who used to tell him that he was like the person in whose valence he now exists. This will be a lock on something. But get it in full recall on straight line memory. This has a tendency to take him out of the valence he is in and get him into his own valence where he can reach his perceptics.

An engram in the prenatal area might be found to contain the statement, "You're just like your father" etc. Other valence shifters consist of such phrases as "You're no different than anybody else" (puts him in everyone's valence), "I'm beside myself", "I'll have to pretend I'm somebody else," "If that had been you, you would have been killed" (synthetic valence creator). The valence shifters and the demon circuits exist, then, not only as engrams in the early bank but also as locks. Get the pre-clear to recall a lock by clever questioning.

2. When a lock has been contacted, place the pre-clear in reverie and get him into the lock, using one or more of its specific phrases as repeater or merely sending him there. Then run the whole dramatization just as though it were an engram. Actually it is a lock, but one

thereby finds out the commands which shift valence or create demon circuits. "You're using too much imagination," "You have to think about this and I'll tell you what to think," "Don't you dare tell anybody". "You're wrong, you're always wrong." "That isn't true. You don't know what you are talking about," are common circuits which block the auditor. The control-yourself species of command such as "Control your emotions," "Get hold of yourself", "You must control yourself," etc., etc. lets the pre-clear run by himself; when they exist in force, the question of "altitude" (auditor has to be powerful enough to control his pre-clear and get him to cooperate) becomes acute. Anytime a pre-clear demands an auditor with more "altitude" control circuits are present.

The pre-clear may object to having control circuits reduced on the grounds that controlling oneself is necessary. "I" controls self expertly and naturally and the pre-clear is out of control within himself only when control circuits, demons, exist in him. The auditor must delete all circuits which interfere with "I" in "I's" effort to control the organism. Once he has the content of the lock, he can use repeater with its phrases to contact an engram early in the bank, preferably prenatal. Then try to reduce that phrase in the engram. If the auditor cannot reduce it he must find it where it appears earlier. And so on down until he can get one which will release. This takes careful and painstaking work. Care must be taken to reach straight for the exact engrams desired as revealed by an examination of dramatizations as locks.

It is also possible to examine the dramatizations of the pre-clear himself and, by finding times when his own engrams have been re-stimulated so that he acted them out, find the engram itself. By putting him in the instant he was dramatizing he can sometimes be made, by recounting the dramatization word for word, to go then instantly to the time the engram itself was laid down.

3. Reduce the *earliest* engrams containing these commands, after they have been located by careful computation and judicious use of repeater technique.

4. When demon circuits or valence shifters have been contacted and reduced, try for grief and sorrow in the case. Keep trying for basic area engrams. If grief and basic engrams are still out of sight, keep repeating STEP THREE until you have made the case into one which will run easily.

5. Run the case. REDUCE EVERY ENGRAM YOU CONTACT AND WHEN THE ENGRAM WILL NOT REDUCE TRY TO GET THE EARLIER ONE LIKE IT WHICH KEEPS IT FROM REDUCING AND REDUCE THAT. FOLLOW THIS PROCEDURE. NEVER LEAVE A CHAIN OF ENGRAMS IN RESTIMULATION. DISCOVER THE BASIC OF THAT CHAIN AND REDUCE IT.

* * *

NOTE: This procedure should not be applied until the auditor is familiar with *Dianetics: The Modern Science of Mental Health*."

ASSOCIATE MEMBERSHIP

An Associate Membership in the Foundation is open to individuals interested in Dianetics. A professional membership exists but is granted only to those trained by the Foundation. An Associate Member receives all information of new developments in Dianetics through the *Bulletin*, which will be issued periodically to Associate and Professional Members exclusively.

The complete program of activities of the Associate Membership is at present being worked out by the Associate Members themselves and will progressively continue along these lines as the membership increases. The membership fee is fifteen dollars annually.

Your Share in Dianetic Research

DONALD H. ROGERS

The funds obtained from Associate Memberships are utilized by the Foundation for research into all those problems which now confront our society—insanity, criminality, war—problems which affect all of us as individuals and as members of a group.

Present goals for research in the basic field of Individual Dianetics may be summarized as follows:

- 1—Investigation of the function and structure of the human mind in order to determine the nature of life and the nature of man.
- 2—Development of methods of therapy and its measurement in order to enable attainment of the inherent norm and improvement of that norm.
- 3—Application of knowledge to promoting the well-being and enhancing the survival of the individual, his family, group and race.

Basic research in function and structure will concern itself with all areas of possible advance. Immediate attention will be paid to:

- 1—Circuitry. The organization and subdivision of the analyzer, the character of the “I” monitor, or self, the digitation of the computers, the indexing and switching mechanism of the memory, the nature of life force, its encystment by losses and the effect of this phenomenon in occluding the memory.
- 2—Chemistry. The nature of the storage of standard memory data, of “unconsciousness”, of pain, of grief, the chemistry of computer operation, identification of supply chemicals, the role of the endocrine glands in function and dysfunction.
- 3—Affinity. The mechanism of affinity between human beings, as it manifests itself in cooperation and leadership, in auditing, in the mutual dramatization, and in psychic phenomena.
- 4—Re-examination of research data in other fields in the light of Dianetic Theory.

Development research, in therapy and measurement will concern itself with diagnosis and results, and with aids and methods of achieving and improving those results. Immediate attention will be paid to:

- 1—Methods. Straight-forward techniques for locating and erasing engrams, including the overcoming of perceptive shutoffs and grief occlusions, restimulation methods and short cuts to clear.
- 2—Mechanical aids. Devices to assist the auditor in restimulating and locating pain engrams and grief engrams, to assist in gaining access to psychotics, and to enable the mechanical and mass-production reduction of engrams.
- 3—Chemical aids. Means for gaining access to psychotics and exceptional cases, for restimulating and reducing engrams, for aiding the normal erasure of pain, “unconsciousness” and grief, for assisting the analytical functions of analyzing and refiling data. (Ultimate goal is a *one-shot clear*.)
- 4—Measurement. Techniques for measuring dynamic, intelligence, tone, physical health, for diagnosing new cases, and for defining the results achieved through therapy. Results are particularly important in fields such as cancer, heart disease and endocrine disorders.

Application research will concern itself with all applications of human thought in action. Immediate attention will be paid to:

- 1—Improvement of the norm. Development of techniques for improving the intelligence and dynamic above the genetic endowment.
- 2—Personal processes. Thinking methods, methods of learning, methods of self-training, methods of teaching.
- 3—Social processes. Improved communication through adaptation of language and meaning to the inherent operational patterns of the mind, improved education through adaptation to the general improvement in average ability.
- 4—General application will usually come under the other fields of Dianetics, rather than under Individual Dianetics. Particular mention should be made of Political Dianetics, Child Dianetics, Judicial Dianetics, Medical Dianetics and Industrial Dianetics.

COURSES

The following courses are in progress in Dianetics at Foundation headquarters. For more particulars write Parker Morgan, Secretary, Hubbard Dianetic Research Foundation, or your local Department.

COURSE I

This is a professional course training an individual to be a professional auditor. It is expected that the trainee will devote full time to the study of Dianetics, including observation and practice auditing at the Foundation. Daily lectures and coaching. Leads to professional certification. Duration: one month. Fee: \$500.00.

COURSE II

A series of fifteen lectures given to teams of two who plan to co-audit each other. There is one series of lectures given three evenings a week over a period of five weeks, and another series given Saturday evenings for fifteen weeks. The course includes case opening and instruction on team auditing. Fee: \$200.00 per person or \$350.00 per team. For opening dates of these series, communicate with the Foundation.

COURSE III

Case opening for a team. This is a session of two hours conducted by a professional auditor who takes each member of a team through reverie under the observation of his co-auditor. Appropriate instruction is given. Fee: \$25.00 per hour.

It is with regret that we must charge for training. We should prefer to extend this knowledge freely to all who desire it. Nevertheless, if research in Dianetics is to continue—and we are sure you agree with us as to its importance—we must charge for our services. Proceeds go to the Hubbard Dianetic Research Foundation.

THE SELECTION AND APPROVAL OF CANDIDATES APPLYING FOR TRAINING WILL BE ENTIRELY AT THE DISCRETION OF THE FOUNDATION.