

## ASSISTS

Class VIII #10 - 6810C03: Transcript of Taped Lecture by L. Ron Hubbard.

[*applause*] Well good old Book One has just come to life again, and this is the first copy off the presses of the first paperback of *Dianetics: the Modern Science of Mental Health*. [*applause*]

... and you are being well advertised, Class VIIIs, you are being well advertised. A full spread of *The Auditor*.

We sent a mission, we sent a mission up to the Pubs Org in WW, and we got ourselves a complete spread in this. It has a double page internal spread of photographs ... taken by the only photographer in the field. [*laughter*] And you will notice that the pictures here are actually posed by Sea Org members. They are not, in actual fact the first Class VIII students and that's because you were all so very, very busy that day.

And the AOs are represented here: "The Class VIII auditor's course begins at AOs." But that is quite a ... that is quite a ... an action. A rather typical Sea Org action actually. We banged it together, organized the whole shoot, shot a missionaire up to Pubs, got it on the presses. It's rolling, it will be out and released in England in something on the order of about two weeks from this date, and it will be over in America in three or four weeks.

And it says here that as you read this, why, Class VIIIs will be supervising cases in your nearest org. So it looks like you guys are very well advertised. Very, very well advertised and I am sure you will make the grade. You better had. [*laughter*]

The action here is that you have to get a reality on what Standard Tech will do, and what you can do with it, and which way it goes and so on. All of which is very easy.

Ok. What's the lecture number? [*Ten*] Which one? [*Ten!*] Ten! You mean you've gotten up to ten and you are not Class VIIIs yet. Alright. Lecture number ten, lecture number ten. And this is the third of October, AD 18 and this is a lecture that covers exact processes and is very *rat-atat-tat*.

The first process I wish to cover is an assist. An assist is done on, if you will notice your scale of special cases, the sick pc. Now the sick pc can also include one that is in a flat-out agonizing he-doesn't-know-what-is-wrong physical condition and the approach to that particular case is included in the head ... under the heading of *Assist*.

The most common assist is a **Contact Assist**. You take the person to the place where he was injured and make him do a contact of the injured part to the place where ... and the thing that was actually the cause of the injury, and you do that and you will get a somatic blow through and that is that. That is very common and very easy to do. That is called a contact assist. And you never do a touch assist when you can do a contact assist. If the thing is there, it's there. This comes from the fact that the exact thorn in the rose garden which pricks your finger will turn on that exact somatic when contacted again.

In other words if the MEST is available you can do a contact assist and it is a very easy thing to do. There are hardly any commands involved with it. The less you say the better off you are.

Your whole object is simply to get him to go and put his stubbed shin up against the lawn mower where he has hit it. And you make him do that and touch it again and touch it again, and touch it again and touch it again.

I must tell you something about assists. When you come up scale as an auditor you can actually see a somatic go through. Now some of you will be looking for a painted picture eight feet square. It is not that. It is simply a very faint, very faint impression, and you can actually see a sort of faint impression go *phhhht* through the pc. You know the somatic has gone through the pc. Also it is assisted by occasionally he flinches at this moment and so on.

Now I must say something about a contact assist. The object being to get him to go up and touch his shin against the lawn mower, is all very well, but if you force him to go up there, it is the same as forcing a sick pc, which is very, very bad indeed. And the funny part of it is, you can do this on a gradient. He doesn't want to come nearer than one hundred feet from that damn lawn mower. You can actually find this in a child. He ... that's the closest he is going to come to it. Well you make him do a contact assist with his shin and his body at a point one hundred feet from it. And you gradually, by gradient, narrow the distance to it by gradients, that he is willing to approach it. Eventually he will go up and do a contact assist on it. That fact probably is not generally known, but you mustn't drag the person up there forcibly, because you are going to do an overwhelm.

Now a **Touch Assist** is the next grade of assist, and a touch assist is with the command, which you don't articulate any more than you have to, the pc gets the idea very shortly, you touch him with your finger and he is supposed to feel the finger and then signify that he has felt the finger. After a few commands you'll find out that when you touch him he will give you a blink, or a nod, or some representation. You knock off the verbalization at that particular time, and you simply continue to do the touching and he continues to ... so on.

Now you wait for him to acknowledge. It's rather hard to do this on a person who is only semi-conscious. Then you try to maintain the communication cycle. It all depends on what part of the body is injured, what you do with this contact assist. The most difficult area to do a contact assist on is the head. And the head and the nerve system of a body is a pain cushion. It is a pain absorption cushion, and any electric shock caused by pain distributes itself throughout the neurons of the body. And you will find out that there was a wave of shock, which went, let's say a hit head, that went all the way from the head down through the nerve channels and the electrical ... You can even measure the speed of an electrical impulse through the nerve channels. It happens to be ten feet a second. But it went from there, as a shock wave straight down through the nerve channels, which go through the spine, and there's about a dozen neurons, something like that, through the spine, and it goes to the extremities of the body. So you will find a person who has had a head injury normally had something wrong with his spine afterwards. And that is because the shock wave is locked up in his spine.

So your touch assist should include going from the head to the extremities of the body. Now if you are just trying to get him back on his feet or something like that, you are not going to go to the soles of his feet and try to do a super-super thorough job of this, because later on you are going to run it out as an engram probably.

But the thing which I am calling to your attention is that it does go to the extremities of the body. So your touch assist is not just around his head, and you have to approach the injury, go away from the injury, approach the injury, go away from the injury, approach the

injury closer, go away from the injury further, approach the injury closer, go away from it further, approach the injury closer, go away from it further, approach the injury to a point where you are actually touching the injured part, go away further, and when you are going away and coming up, you try to follow the nerve channels of the body, which includes the spine, and the limbs and there are certain relay points, like the elbows and the wrists, and the finger tips. These are the points you head for. The back side of the knee, and so on. These are all points which the pain can get locked up in - the shock wave.

What you are trying to do is get this communication wave flowing again through the body, because the shock of injury stopped it. What they know as operational shock, accident shock, things like this, is simply the thing stopped, right there, see? The individual's trying to withdraw from it. It is stopped. And therefore he cannot get a circulatory system going in the area. Now if you do anything on the right aide of the body, you also do it on the left side of the body.

Let us take an injured hand now. If you do a touch assist on an injured hand you go further away from the body down the hand and closer to the body going across the area of the injury, touch at last the injury. And then you do exactly the same thing on the opposite side of the body because the brain communication system cross locks and you can find that a pain in the left hand runs out when you touch the right hand, because the right hand has got it locked up. So you do the right and left side of the body. He has hurt his right shoulder. You should also give the touch assist to his left shoulder. The principles are simply these. Near and far. Near, far, on. Try to do it on a gradient, and then use the other side of the body too and the other operating point is follow the nerve channels. Now if the fellow is bleeding from an artery and is going to lose all the blood in his body in the next four or five minutes, you would be an absolute idiot to do a touch assist and then apply a tourniquet. The proper sequence is to apply a tourniquet and then do a touch assist.

Now the proper sequence is not to give him a shot of morphine and - then do a touch assist, because you are processing an individual under the influence of drugs. And it will just slow down and nothing much will happen.

The object of a touch assist in this particular thing, supposing a man had broken his hip or something like that, you give him a touch assist, you give him a touch assist. Try to get some of the shock off of it. Try to get some of the shock off of it. If it were the left hip, you would do a touch assist to the left hip. You would go up the spine, down the spine, back of the legs, to the area. And then you would do it on the opposite side of the body. And it's a "feel my finger" throughout except you don't have to say it once he's got it in the groove. And then of course after you have got the edge of it off, the guy may still be in agony, because the thing is pretty badly smashed up, then let somebody shoot him with morphine.

And then let him be packed off. Let him get the thing set; let the medicos have their day plumbing is also patchable. Let the medico have his day to do what he can. Try to minimize the amount of conversation around the injured person, is one of the main criteria. You don't let people talk around this thing, even though you have to kick them in the stomach. And you don't keep saying "shut up", and "be quiet", because that becomes part of the engram. You signal them to be quiet and you walk into their chest and you walk them off the scene and then say "shut up" you know. Like that. And then come back and continue it. Because you are just putting content into the engram.

Now the medico goes and patches the thing up ... and his ... the structural fact is handled. Now at some later time a few days later, a day or two later, he's out of his shock,

something like that and he can stand up to auditing now; you give him a session which runs the engram and you give him just a standard engram session. There isn't anything peculiar about it; it just runs down the chain of injury and all that. You understand?

But that engram running comes under the head of assist, which I'll cover with you in a moment. Now that is nothing more nor less than a contact assist and a touch assist, and this is how they are done and that is Standard Tech. We have been doing them for *yars*<sup>†</sup> and *yars* and *yars*. And it's amazing to me to find that there are Scientologists around who don't now how to do these two standard actions in a standard way.

Alright. Now. What about this engram. Now this is ... this special case which is a sick pc. It could be a sick or severely injured pc, but it's a sick pc. In other words an acute *now*-condition which is devouring his attention. And you're going to fly the needle on ARC breaks - huh? No. Now here is something funny. Here's something funny. If you are auditing him with a meter, you audit him on exact Standard Tech. It isn't a peculiar brand of tech which enters in.

But it has this exception. Your hope of flying the needle before going into the major action is zero. Because he is sitting in the major action, with all-devouring concentration - do you follow? So this is an exception, and there aren't very many exceptions in Standard Tech, but this is an exception to "fly the needle before undertaking a major action". Because the major action is there. Now this tells you also then, if you can't fly the needle before that, that the pc is in a rather perilous condition. And if you try to do a forcing technique on the pc, if you try to shove the pc into something heavy he isn't sitting in and doesn't want to go into, you can easily overwhelm the pc and spin him. Now just as you can't fly the needle before you run the engram, so you must very definitely obey the Auditor's Code, and try to do your very smoothest TRs. And gently, gently. And that's how you run an engram on a very injured person.

Now this approach includes the guy who falls on his head in III because of the restimulation of an engram. You are going to find, I am very sure somewhere in your career individually, because he is not going to be very rare, an individual who all of a sudden hasn't run out his *Incident One* or his *Incident Two* or something of this sort. And all of a sudden he is going to tell you he is dying, he's collapsing, the body is ceasing to breath, and what do you know, it is. You understand? This thing goes into a sudden ... You see he didn't do a good job on III, and so on ... and he hasn't been well reviewed, something like this. And he is liable to go into a sudden agony on the thing. And it could be very real agony. Now the funny part of it is he can't identify what it is. It is very mysterious. Something wild suddenly occurs. Now you could actually have this happen with a very malignant body thetan; all of a sudden hits the guy, do you see. He just started to run this body thetan and *wham, wham*.

We've already had one in an AO. A guy did something to a slave girl at some time way to hell and gone back on the track and she's been around ever since. When they gave her a little bit of auditing and tried to boot her out, she left, but three days later she came back, and man, she really knocked that guy flat. He was the flattest pc - you ever saw. There is a case history on this. What they did was do the usual ... did the usual actions of III. The auditor however, on a meter and so forth, located and isolated what the thetan was, handled the thing, ran the Incident One, Incident Two necessary to resolve the situation and finally and forever, why the slave girl blew. Very remarkable circumstance. Apparently this body thetan had been around for many many a century.

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<sup>†</sup> exaggerated way of saying 'years'

Now this ... these are interesting phenomena in that the individual is suddenly and inexplicably hurting or very ill, and if he were ill from ptomaine poisoning<sup>†</sup> or something of the sort, you actually couldn't distinguish it. You look at the pc; pale, clammy, looks like he's sick. He might even be vomiting see, something like that. Now the individual simply could have been fed bad food and is being ... is going through a bad food spell, dysentery, something like this.

Well, what can you do about it. You can let him get well, and feed him an antibiotic. Do you follow. Now if he doesn't recover from that I have got news for you. It is because it is held up mentally. Function is senior to structure. Thought is senior to function and structure. And an individual who is bound and determined to be sick because of the Bank, or body thetans trying to make him sick, or something like that. Brother! Brother!

You could treat him with all the antibiotics in the world, boy. You can operate on him. Do most anything you want to do, and there isn't very much going to happen. It's very funny. This kind of an action has taken place. An individual with a very severe infection, fed antibiotics and other medicines to alleviate the thing, and just go right on with it, just right like that. An auditor comes along, in spite of the antibiotics and so on, and gives him an assist session. Cleaning up what he had goofed up, or what was goofed up on the case, and although he stays ... he's on antibiotics, and he stays on antibiotics, right after the session all of a sudden the antibiotics suddenly start to work, and the fever turns off. The temperature goes subnormal, it all vanishes, runs out it's cycle very nicely. It's a very remarkable phenomenon. This individual is coughing and coughing, and coughing, and he has had a cough for a long time, and they do some sort of an analysis, and a culture, and a *this*, and a *that*, and they finally find out that he has got *galloping whosis*, and ... only they call it some Latin name, and it proved it, proved it absolutely conclusively that he's got this, do you see? He's got it alright. Only he doesn't respond to treatment.

In medicine they divide illness into three groups ... patient reaction into three separate categories, which is: what causes it, what makes it sick, you know what makes it come up to an immediate acute condition, and what prolongs it. Now there is data on this in, I think, *Dianetics: Modern Science of Mental Health*, it talks about that.

Ah now. Three phases, you see. So he can get something which precipitates the illness, see. *Bong*, he's sick. And now he doesn't respond. He gets prolongation. And he doesn't respond to the cure. He doesn't respond to the cure. He doesn't respond to the cure. Auditor comes along, you just do Standard Tech and run an engram or secondary, is all you do. But it is Standard Tech, see. It's done by all rules of Standard Tech. It's done neatly, nicely, smoothly, realizing that you can't reach very deep and his ability to as-is is very poor, and he is pretty *wongo-bongo*, and if you get him rolling all over the track with fifteen engrams in restimulation one right after the other, boy, you might as well have shot him with a shot gun to begin with, you understand. So it has to be gently done and the control of the session has to be very good. You have to be a very good auditor to do this sort of thing.

And you hit this chain and you fix it up. Now oddly enough you don't even get to run it out. You hit it, you date it, you do what you can about it, and all of a sudden the medicine works.

All of a sudden the individual starts to get well. Or the individual goes back and runs III. The individual returns to solo, or he gets his next Grade, or something like this, do you follow? He gets back into the standard line of things.

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<sup>†</sup> food poisoning

Now it's called an assist, it's called an assist. But it is done very, very, very definitely, by very Standard Tech. You check your ARC break and you handle that ARC break. You check your PTP, you check your missed withhold. I don't care, the guy's *woo-woa-wao-woa*. Check these things. Because the funny part of it is, it may be such a hell of a break in reality. He was sitting there minding his own business and all of a sudden a bullet went through his head. That's the way it feels and he is in agony, see? *Wooa!* You check your ARC break, and the ARCU and CDEI and you go through any of the motions you can.

Now the one exception is if you expect the needle to fly you are a fool. You won't. And if you try to force this needle to fly, you are just distracting him. Now you don't want to audit over an ARC break, you don't want to audit over a PTP, and you certainly don't want to audit over a missed withhold, but they will all be germane to the incident he's sitting in. You won't get anything else.

So you pull the ARC break out of the incident, so that you are not running an engram over the top of an ARC break. You pull the PTP out of the incident. It's just the PTP of the incident that he has it, you see. You pull that out so that you get some change, and the missed withhold concerning it, and so on, so that he won't natter and blow up in your face, because it's all on the incident. But the needle, the chances of the needle flying are very, very slim. You understand? The only variation here, then, is that you don't expect the needle to fly before you're doing a major action, because you are already doing the major action, not of your own choice. You are presented with the major action, *now*.

The pc has presented you on a silver platter with the major action. *Bong!* "I was down in the restaurant. I was sitting there. *Oh!* There it goes again. *Oh!* There it goes again. I was sitting ... and I was just sitting there minding my own, *oh!*, and all of a sudden my right arm fell off. *Ow! Ow! Oh my God! Ow!*" And to this chin music you get in ARC break, PTPs, missed withholds. *[laughter]* He will answer your questions, boy, because they are right there ready to spit out, and then find out what it is. You don't arbitrarily audit something without finding out what it is.

So this is one of these things where you are doing a sort of an assessment. It isn't a list don't you see. You're assessing. And you ask him what he thinks it is. And he normally will tell you, "I don't know." So you've got to suggest it. You know he is very often he's saying *[pc in pain→]* "*Oh no! Ow! Oh God!* I haven't got any idea at all. *Oh, my God!*" See? That's the type of music which you are liable to receive. Many, not slightly, there have been many pcs like this, around AOs and out in the field. Except people immediately take it for granted that they are terribly ill, and they don't do anything about them. You see? That ... that's for the birds. So you have to do the list, and it's this little process which you see on my case supervisor notes. Assess, you know, *bla bla, bow wow, bow wow, bow wow*. Take the one that reads the most, and do something with it.

Well actually, under an emergency of this particular character, you are handling the similar situation that I have often handled in babies. I am very good with babies, and so on. I have had a lot of experience in this line. And I get along great with babies, kids, dogs, people, beings, horses. Horses and I argue a little bit. *[laughter]* But the ... well we do. We don't see eye to eye. *[laughter]* Horses feel put upon. *[laughter]* They have been replaced by the automobile and they feel super-numerary.

But the upshot of it is, that a little baby went *waah waah waah waah, waah waah waah waah*. And you will see some goddamn dumb nurse girl walking back and forward patting the baby in the butt you know. Walking back and forth, and back and forth. "There, there, there, hush now, hush now, hush now." And I come along and I hear all this catastrophe

going on and I say, "What cooks?" "Well he has a colic, and so on *wah wah wah*." Well, she's misdiagnosed it obviously, and the baby keeps on crying. Do you follow.

So I take a look at the kid and I find they have a safety pin shoved a quarter of an inch into his butt. [*laughter*] But the funny part of it is, I sort of have to ask him. It isn't any telepathic communication. I have to look, you know. I have to look, and look at the reactions, you know? There isn't much communication with it, you know. What ... what the hell, you know? What is this? Because he really doesn't answer up. One of the reasons he doesn't answer up, he's so frantic. It isn't that he can't talk or communicate, he's just frantic. After all ... nurse girl, his mother, maybe even a doctor around you know. Christ almighty man, he's frantic.

And you finally say, "What did you give him for supper?" you know.

"*Oh, well, he just had his regular ration*".

"Where is it?"

"*Ah, oh, it's over there. I mean it's odd that he won't eat. He won't eat.*"

I squirt some out on the back of my hand and taste it. It's lye<sup>†</sup>; pure lye. Somebody has mixed it up with baking acid, or something. You know how it is? You know? It's completely sour. The devil himself would have turned purple if he had ever got it in his gullet. You know? I go out and I whip up the kid a mess of milk or something, and I hand him a bottle, and he takes ... very suspicious, you know. Well all of a sudden: "Oh, thank God." And you find out he hadn't eaten for two days.

It's idiot stuff like this, actually, see, but this is ... a little sort of an assessment. Let's see, could it be food, could it be that he is hungry. Could it be that ... (vague noise). Could it be? Is he wet? Is he chafed, or something, you know? It is something. And that's what they miss entirely, that it *is* something. It isn't ever nothing.

Now you see you have to learn that about cases. If a case is having trouble, it *is* something. It is never really nothing. Unless somebody has wished a nothingness off on him, and when you get the nothingness off, then you will find out that there was still something. So this is the way you have to approach a very ill pc. And you, as an VIII are going to have this problem in AOs and in Orgs and you are going to run into it and you are going to have to tell somebody what to do about it. Well it is something you should learn well.

It isn't something that is not going to happen to you. It is **going** to happen to you, and you have to do an assessment of all the possible things it could be. Only they are pretty obvious. Is he ... has he eaten bad food? That's one list, see ... list item. It is one of these little ... little assessment items.

Bad food.

Body thetan.

Engram.

You got the idea? Something, in that order, is all of a sudden going to cause a BD.

You say it to him and even though he's going "Ow! Oh! Ow! Oh! My God." See? You get through. You don't have to shout at him. You get through. You just say it. And all of a sudden you've got a blow down. Well if it's a body thetan... If it's a body thetan, you would simply follow through the routine of III, of OT III. But, the second you start contacting what

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<sup>†</sup> impure caustic soda, used for scouring.

it actually is, or identifying it, it starts cooling off, and the pc reaction becomes far more reasonable and rational, even though it's knocking him half flat, see?

So what you would do is try to get this body thetan ... Find out what's wrong with the body thetan. Find out what is wrong with him and the body thetan. Let's just get a little itsa on it, let's get some data, so forth, and then let's try to run an Incident One off of this body thetan. And you sometimes will find the body thetan has been overrun already on Incident One. You see a number of conditions can exist, when you are handling a body thetan. Now the ... But you find out what condition it is, and then you do the usual for III.

Now don't always assume that it's a cluster, but it could be a cluster, and there *is* a mutual engram. So, if it is a body thetan you would then do a Milazzo, which is say you find the mutual engram, the mutual engram. And the first action of the mutual engram is to date it, to date it. Date it. Date it. What is it? That's the most available datum. You date it. And then you find out what it is about. And you can do both of those ... You can first, your little assessment is: what is it? See? Physical illness? You know. Body thetan? Engram? Whatever you might think - see, you put it down. Those are the most likely candidates. And you put these things down. Bad food? See. And you put these things down, and, if you don't get a blowdown on any of those things, don't quit. You've got something missing from your assessment line. The guy might simply be high on pot and in delusions. You get it? Unbeknownst to you, why he took himself a whole big smoke and he went up in smoke. [laughter] You see? Well it could be something. So your perception enters into what goes on the assessment form. To give you a canned assessment form of every thing that could be wrong with a thetan in this universe would be an adventurous action. Because operating at different places, at different times, you will get different items. But those are the principal ones.

Now if it was a body thetan you've got to identify if it is just one or if it's several. Now the funny part of it is, it will answer up as just one. Body thetans normally do. But when you say: "Is it several?", you will get a bigger read. Now you want to know if it was several, what is the date of the incident that brought them together, and you are going to date it, and you are going to do a standard dating drill that doesn't vary one hair. Tens of years ago, hundreds of years ago ... The only way you can miss on this sometimes is that it happened last year, or it happened yesterday. Then you would have to start out in minutes ... seconds ago, minutes ago, hours ago, days ago, weeks ago, months ago, years ago, tens of years ago, you got it? That's the safest assessment and you go on up and don't start slowing it down, and say: "Well we got to trillions, and nothing happened." After trillions comes quadrillions, I think. They go way up, boy. Thetans are very old.

But someday along that line you are going to get something like, hundreds of billions. Good. And that read a bit. Now is it more than five hundred billion or less than five hundred billion. It read on more. Is it more than seven hundred and fifty billion, less than seven hundred and fifty billion. It read on less than seven hundred and fifty billion. Is it more than six hundred billion? And meanwhile you are listening for the pc to spit out a date. The pc very often spits out a date. Oh. Six hundred and seventy two million nine hundred and forty five thousand, seven hundred and forty two. Yes, that's right. And two minutes. You know. Very good, you write all that down. It reads like hell. *Bongo, bongo, bongo*. That's the incident you run. And when you just start to run this incident on a cluster you very often they ... very often, they go *wowwoowzeezzeezvvvvvzzz*. Fifteen, twenty of them leave, all at the same time. Sometimes a hundred of them leave. *vrrmm* "Thank God, you know. Good-bye." *Zeeyeahh*. [laughter]



Alright. Now, if the pc at that moment were ... gave an aspect of relief and looked well, you would say, "That's good." You understand he has to be an OT III, or this sort of thing wouldn't be happening at all, you know. You don't run this on people below that level, you'd kill them.

So he says "Yes. Oh that's great. Oh, my God, what a relief. *"ohhhahhhh, yuk. God!"* And you say: "Alright, good, that's fine. Thank you very much." And let him take it up himself. Now he is going to go on the basis that they all blew, and I've got news for you on a cluster they don't always all blow. There are fifteen of them left. It looked so spectacular to see such a mass disintegrate and so many of them leave. But, there might be some still around. Now you have to finish running the engram out to that degree and run Incident One on each separate one of them. And they go *thud, thump, gone, gone, gone, gone*. That cleans it up. Because the funny part of it is, is let us say, he had a terrible throat. *[sore throat noises]* Couldn't talk, see? And then you found this incident, you dated the thing, you got some substance of what it was all about, and all of a sudden you got this *[sore throat noise]* gone, you know. Still going to be left with a bit of a sore throat. You're going to say: "Well, that's natural." No, it isn't natural, that's the ten or fifteen you've left. That's the engram, the engram is still remaining with those few, do you follow?

Now also, there is a copy. Now thetans copy what has just been copied. Thetans copy what has been copied, and make copies of the copies, you get the idea? So you get this kind of a thing, the thing came off your back, see? Came off. Gone. But the mass is still there. All right, who's copying the thetan who has just left? That's the trick. Well, this one is copying, and there goes that mass. Cross-copying. And you run into a lot of this cross-copying, and so on as you try to run this stuff - got it?

But for the purposes of an assist, the *"dadadaOhoh Good-bye Joe, see you later."*, you know. That's good enough boy. You don't push your luck. That's good, get on it ... with it some day. Let him recover. Let him get his breath. And then hit it later. But you normally have these characters coming back saying how it didn't all go away. Well of course it didn't all go away. Not all the cluster left. Now the engram wasn't erased. There is a basic on the engram. There is a whole chain there that hasn't been gone down, do you follow? You didn't finish the job. All it was was an assist. You got it?

So what happens when this fellow all of a sudden starts spinning, and he says: "There is an opera singer standing right in front of my face, and she is going round and round and round and round and round and I don't understand it and I don't understand it, and, oh, my God, my God *ahhdah!*" There goes the fever again, you know? What is all this? Same procedure. You try and get in the Ruds. Do it to the degree you can. Make a little assessment of what this thing might be. Then you date it. 'Cause it's going to be some sort of an incident. And when you date it, if it comes up that the key dates of Incident Two, which is of course seventy four million plus. It's almost seventy five million. Almost in PT, peculiar to this planet. If it came up with about four quadrillion, it's Incident One. They are that far apart.

That's peculiar to all the thetans of the universe, they all got that. So of course it tends to make them cluster. That is why they blow up, and go park, and everything works out, when you hit so called Incident One.

All right. It comes under the heading of an assist. And you cool it off to a point where you can leave it and he can bear it, and that is it. And then he lives to be audited another day. You got it? Those are all assists. Now it isn't a proper session, because you didn't fly the

Ruds for a major action. You didn't fly the Ruds for contact assist. You didn't fly the Ruds for a touch assist. You didn't fly the Ruds for this assessment.

You can, by the way, make an assessment after the assessment. You can make an assessment for what it is, and then you can make a little assessment and write down asking the pc questions. "Well what's the content of it?" "*I don't know. I don't know.*" "Well just tell me something. Is it a ... an accident? Is it a shock of some sort? Is it a ... ?" And then he is liable to volunteer one or two items and you sort of put that. It is not a one item list you see. It will work out sort of like that. Because it is usually just one thing. But you're not trying to List & Null this thing. You are just asking the question. You are writing it down to compare the reads. Do you follow? And if he runs out of it, you can furnish a couple yourself, because he's not so ... Violates like hell putting an item on the pc's List, so it isn't really a Listing & Nulling action. Do you understand? It is just trying to find some information.

So, it ... it is an assist. It isn't really a proper session. But you must in all cases carry on an assist with the discipline of the auditor. Don't force the pc. Be persuasive. Be gentle. Keep your TRs in. Do the actions which you can do within the limits of the session. Do you understand that? You are going to run into this character who starts going round and round and round and they say: "The helicopter's going to crash. It's going to crash." And you're looking for a helicopter accident. What the hell. It's R6, boy, and nothing else. I don't know. I think for about a day or two, it takes this helicopter to crash in R6. There is no helicopter there. The guy is frozen in alcohol and glycol. Sitting in a block, being given a big 3-D Cecil B. De Mills special motion picture.

Now the constituency of these you should understand. Incident One is simply Incident One. A person can have himself more than Incident One ... more than one Incident One. A person himself can have administered some Incident Ones. There can be an overt Incident One. It is a relatively simple implant. But it is quite ... was quite effective in lousing people up. Because it interrupted them from creating what they would have creating. And took away what mock-ups they did have, and it stopped their cycle, and it put something there that was unwanted. So when they tried to create, they created it. Because it fixed their attention by process ... by protest.

All right. For this planet and for this confederacy, and the twenty-one adjacent stars and it's seventy six planets, the Incident Two ... it is a very long, involved and complex incident. It's about thirty six days. It starts out normally with a capture. Some kind or another, capture. And don't think of yourself ... I'm trying to run a capture ... of having been airy-fairying around in the air and somebody something or other and got you down with a net and all that balderdash, because people at that particular time and place were walking around in clothes which looked very remarkably like the clothes they wear this very minute. And the cars they drove looked exactly the same, and the trains they ran looked the same, and the boats they had looked the same. Circa 1950, 1960.

This civilization has simply copied R6 one hundred percent because they were told to. And they walked down streets that looked like these streets, and lived in houses that looked like these houses, and so on. That's, what the hell ... And there was quite a bit of *huffle fluffle* and upset and so on before R6 took place.

What it was, was the loyal officers were the body, the elective body. And they called them the Loyal Officers and they were there to protect the populations and so forth. And they had elected a fellow by the name of Xemu (Could be spelled x-e-m-u) to the supreme

ruler. And they were about to unelect him. And he took the last moments he had in office to really *goof the floof*.

[*Sound of pencil dropping*] Yes, I don't blame you for dropping something. And he took these last moments to really upset it. He of course had several key birds who were close to him. He was a suppressive to end all suppressives. He got these administrators and so on and heads of planets in various positions and places. He picked off all the cowboys in the white hats, and he got rid of them first, *fast*. And then troops, not knowing what the hell they were doing, but fed all kinds of false orders, were fed in against the population to pick them up, one after the other, *rat-a-tat-a tat-tat-atat-tat-a-tat*. One of the mechanisms they used was to tell them to come in for an income tax investigation.

And the United States just copies income tax. It's just R6. They are a bunch of dramatizing psychotics, these guys. So in they went, and the troops started slaughtering them, and then the troops of course were ordered out to get ahold of certain bodies of renegade troops, which were ordered to get certain bodies of bad troops, and they shot each other up, and implanted each other, and wiped it out. They were making billiard balls out of these places. They were imported.

They were actually ... The trick was to shoot somebody, disable somebody, very often a needle into a lung, and at the same time to hit him with frozen alcohol and glycol, which preparation is guaranteed to pick up a thetan. All they had to do was pick him up and put him into a refrigerator, and they had him boy. Because if he tried to exteriorize from the body, there he was frozen. And they threw him into collection points. Boxed them up in boxes, threw them into space planes, which are the exact copies - DC8's, the DC8 airplane is the exact copy of the space plane of that day. No difference. Except the DC8 had fans, propellers on it and the space plane didn't.

And they threw them into refrigerated units. And so on. And in view of the fact that Einstein was absolutely right. No – Man can't go faster than the speed of sound ... speed of light. Which is a bunch of balderdash. The length of time from the planet Coltus to the planet Teegeeack, which is the name of this planet, was nine weeks, and you'll see that it is many light years. Coltus is one of the planets, and is to this day one of the planets of the North Star. Polaris. And people were ferried in here by the billions and the billions and the billions and they were ferried in here with boxes. And they were put in boxes and stacked around. And the people who were on this planet already just caught it in the teeth. They weren't bothered. Nobody bothered to pick them up. They just shot their administrators from guns, and shot their control points out and they took these people in boxes and so forth and they dumped them and then they set off hydrogen bombs on the top of each primary volcano there is on this particular planet and when they blew up, it blew the thetans into the air, and after the bomb an electronic ribbon, which also was a type of standing wave was erected over the area. The tremendous winds of the planet blew every thetan there was straight into those particular vacuum zones which had been created. These were brought down, packed up, and put in front of a projection machine which with sound and color pictures first gave them the implant which you know as Clearing Course and then a whole track implanted which you know as OT II.

After this, however, up about a ... the remainder of the thirty six days, which is the bulk of them is taken up with a 3-D, super colossal motion picture, which has to do with God, the devil, space opera, etcetera. They go five pictures to five words. And we have the full record of what it is, and it goes on for about thirty six days and then these poor bastards were let wander out ... pardon me ... they were then boxed up again and the boxes were mixed so that ... there were two assembly areas, one was Las Palmas and the other was

Hawaii. And in these two assembly area they took samples from each volcano area put it in little boxes. And they had an assembly line. And in Las Palmas it runs down the main street of Las Palmas. You have more damned accidents on that main street than you can shake a stick at. One of our captains was feeling rather queasy until I told her: "Well, the old assembly line of R6 is just twenty five feet from you as you lie here on the slipway". That blew the charge. *[laughter]*

The entirety of Roman Catholicism, the devil, all of this sort of thing, that is all part of R6. Practically anything you can think of. All modern theaters in actual fact are built with the exact symbols shown for them in R6. They even have the symbol on the boxes on the side of the theater. They preserve those to this day, it's so indelible. They are not quite right, but they still know that there is supposed to be a design on those boxes at the side of the audience to the left and right, and so on. There is supposed to be a certain gold ... gilt design over there and they still put it there.

And in the thing there are about four or five assignments of who did it. There are about four or five different things that might have done it. It is blamed on one of these things this time, and another thing that time, and so on, so as to get people very confused as to what was the true cause of the entire thing. After they were packaged up they were blown off into space and let 'em go to hell.

These planets averaged one seven eight billion human beings per planet. One hundred and seventy eight billion. There were two hundred and fifty billion on this planet. The name of this planet was Teegeeak and this is known as the bomb place and this is the evil place. This is the place where they all got smashed. You wonder today where you see large areas of where there is alleged volcanic action has been; those are R6 explosions, the remains of them. If you go down through many layers of civilizations archaeologically you come to green glass.

Now to get rid of the whole damn thing it is only necessary to run Incident One really, in most cases, which runs out the whole track because the fellow realizes he is mocking it up. And he knocks it off and that is that.

But Incident Two has a volcanic explosion, which follows the actual explosion as its picture, and it's very tricked - very tricked up. So that you actually ... a bunch of thetans and they get bombed. That is one ... that is one of the ... it's, it's wild. That is one of the explosions that is shown, and there are several explosions shown in sequence. So actually what happened was, that there was the real explosion, which was the guy was boxed up in a box, or he is walking around, or some of the loyal officers that were caught here and so on were chained on the top of buildings, and so on. So when the bomb hit, why they would be flicked of into the fantastic hundreds of miles an hour, thousands of miles an hour winds of a gross, complete atomic explosion all over the planet. And they were whirled in these terrific winds and so on.

Everybody on the planet was killed, and about three days afterwards is actually when the implanters started operating. They had it all rigged to operate and then to make a long story short, you can easily get into one of the false explosions. As the fairy queen, the fairy palace. It is supposed to be a fairy palace, and dive down to save somebody because there has been an explosion, and that's all phony. So there is false start, after false start, after false start to the incident. What this is really designed to do is to make the individual cease and desist from creation and to knock out overpopulation.

This is one of the big ideas they had, that they just did all this, then they would get rid of all overpopulation. The target of it is the second dynamic. So it is full of second dynamic

suppressions. For instance you find people who are totally obsessed with sex with children. Well that is taught in R6. They were nice guys. Anyway, to make a long story short, there is even a motion picture studio in it. They even give the writers and so forth of the thing. They had several tricks that they used. They can make a full figure appear in the room which looks totally solid and totally 3D to the person. They are just tricks. Just nothing. We know so much more about the mind than the R6er that there is no comparison.

Now, the net result of all of this was to make a seventy five million year vacuum, as far as this part of the universe is concerned. You wonder why ... why don't ... if there are saucers around, why don't they land on this planet. This planet traditionally, traditionally, over the various zones and areas has an evil reputation. Mutineers and deserters and that sort of thing are often dumped on this planet. They often come here in refuge because they know nobody is going to come after them. This planet is the planet of the evil repute. And this sector of the universe has a very evil repute.

Now, all the data which you have ... That was seventy four, plus, plus, plus, billion years ago, almost seventy five. And this catastrophe overcame this confederation, and it has made a very unsavory part of the universe, to say the least. About, well relatively, almost modern times ... twenty million years ago, something like that, somebody started up a body line on the planet. It's gradually worked through various areas of barbarism and once more R6 tailor-made it to be nothing but a cave man civilization.

But nevertheless they moved up the line and they moved up towards the dramatization of R6, and that is what man calls progress. They have managed to make things, this way and that way; the technology is rather pathetic. But they have moved up the line until they ... until there is some possibility of establishing communication with regard to the activity. The fate of the R6er ... you will have many a pc who will say to you, you know "Oh, my God, they are after me. Well [*wimpering sound*]."

Sure fixed up an area. They fixed up an implant that there ... people are taught carefully that any man who tries to save the world must be killed. He must be mobbed and hanged. Any man who tries to save the world. So I of course, shifted our valence over to a more optimum R6 valence. The whole population of the planet responds like a clock to R6 symbols. They respond to nothing else. They do not respond to reason. They only respond to R6 symbols. So you occupy the wrong symbol and people begin to think of you as a person who is going to save the planet, then one and all are more or less under orders to slaughter you.

Well, they booby trapped it. They booby trapped it very badly. The Roman Catholic Church, somewhere along the line, through watching the dramatizations of people, picked up some little fragments of R6, and they make it look like it's continued forward into present time, but the truth of the matter is that the Loyal Officers were not all killed. Xemu missed. And they were not all killed. Not by a long way. Although the civilization was battered ... it still had weapons, it still had transport, it still had some semblance of organization and the Loyal Officers who were at remote bases, who were airborne at the time, who somehow or another on other planets were not effected, suddenly turned around right after this great catastrophe, and the administrators and renegades which Xemu had brought in were not very effective, and a fire fight ensued which put the finishing touches on the galactic confederation.

The towns that were left and so on were just battered into ruins. Where you had the renegades that had been hired and so on, and the administrators that had been loyal to

Xemu were still trying to hold out. Within a year he was in ... in a ... under arrest, and within six years the lot had been wiped out. The Loyal Officers were triumphant. Xemu was put with several of his cohorts in the center of a mountain which is still on one of these planets, and in a wire cage which is charged with an eternal battery. He is not likely ever to get out.

And the loyal officers looked around and there wasn't anything left. And of course nobody could manufacture this, or that or the other thing, and what people there were left, they could not obtain any supplies and they couldn't maintain the civilization, and what little was left that wasn't battered to pieces simply went by the boards and vanished from history. There is a base on this planet, and it is so shredded away as to be hardly recognizable.

Whenever, then, anybody tries to do anything about this, he is apt to get a flashback. So you mustn't go around talking about being the people who are going to save the planet. You are the people the planet obeys. You are the people who own the planet. You are not the people who are going to save the planet. And, thereby, you will save it.

Now I could give you much of the symbolism and so on which goes along with this but you find it recorded. This, of course, man responds to [*Ron shows a DMSMH book front cover, which is an exploding volcano*] which is an exploding volcano. He responds to that. He understands that. It doesn't restimulate him because he's not up to being restimulated, he just knows that that's all right. In R6 every man is shown crucified.

So is the psychiatrist shown crucified, although the psychiatrist is a dominant character and that's how he gets away with what he gets away with. He electric shocks people. The medical doctor is not really represented in R6. It is only the surgeon. The surgeon is shown cutting bodies to pieces. That is the right thing to do. Actually he shreds a body down to just raw meat down to a skeleton and the skeleton is in agony and then it too is chopped up. Anyway, every man is then shown to have been crucified, so don't think that it's an accident that this crucifixion ... they found out that this applied. Somebody, somewhere on this planet, back about six hundred BC, found some pieces of R6. And I don't know how they found it. Either by watching mad men or something, but since that time they have used it and it became what is known as Christianity.

The man on the cross. There was no Christ but the man on the cross is shown as every man so of course each person seeing a crucified man has an immediate feeling of sympathy for this man. Therefore you get many pcs who says they are Christ. Now there are two reasons for that. One is the Roman Empire was prone to crucify people. So a person can have been crucified. But in R6 he is shown as crucified. There are certain things which make people ill and that is when they get into certain zones and areas or positions which approximate the R6 position, such as a body lying in the rain with a rat below the cross. Guaranteed to give people colds and so forth. So they have colds from rain. Yet they take baths and get wet and don't get colds. [*laughter*]

When they get cold it restimulates frozen alcohol and glycol as a mix, and therefore they get into a dramatization. So the sickness is very closely tied in with R6. Quite in addition to that, that one of the volcanoes – Japan, on its explosion, gave a certain definite implant that tells people when and how to be sick. They are supposed to be sick at five, they are supposed to be sick at ten, they are supposed to be sick at so on. Up to fifty, the change of life that men get, and women get, and so on. It's all dictated in this sickness implant. People are supposed to get sick.

Also a body was only supposed to live seventy years, which is a bunch of balderdash. Before R6 and so forth they lived on, and on, and on, and on, and on; there was no such thing as this. They taught people death. They taught them amnesia. These various things they all come from this zone and area.

Now that is peculiar and lonely to this planet and to this confederation. There have been other implants of various kinds and sizes, but this is probably one of the longest, most violent, and wildest implants in this sector of the universe. Now to get an edge in in this particular area and blow this up as a mass engram, and so forth, is quite a trick and we are involved in doing just that. No universe is safe where people are smashed that badly.

It becomes the business of any thetan. Because the universe in which he lives, as long as it contains a cancerous area such as this whole confederation, and so on, is not a universe in which one can really freely move. Simple. So the project is open and shut and as I point out to you, once again, the truth of the matter is that it is more the business of the inhabitants of this planet than it is mine.

Now where we are making headway, we are making headway and we must go right on making headway, because we might not ever get another chance. The dramatization of exploding a bomb is contained in R6. So sooner or later someone is going to sm- knock this planet into a cocked hat. That is why I have talked occasionally about having to get there, with the most-est.

Now realize when you are auditing a pc, for God sakes, that you are auditing ... that you are auditing against this background. You are auditing against the background of tailor-made sickness. Auditing against a background of this, of that, of the other thing. Now the Grades take one very smoothly up this line. But you are auditing basically a sick pc. Why? He's an Earth man.

So, what do you do? Standard Tech. Follow the line. Go right on up the groove. Because these are the things which stand in the road of any thetan. Not just the people of this planet. But Ill happens in other zones and places. Something blows up, and five or six thetans who are in the railroad car together, or the space wagon, and after that think of themselves as just one thetan and get all smashed together and stay that way for a while. Somebody kills another body, in a duel, and the owner of the second body is so revengeful that he promptly jumps on the first guy and this guy is now a dual being, who sort of hates himself. *[laughter]*

A thetan goes mad at exactly that point in his career when he begins to stop things. So you can always find the point where somebody has gone around the bend. So therefore the button "stop" is very important to remember in running Incident One and Incident Two. Very important. Because it will be the point where ... which makes and breaks his sanity. You get the button *stop* in and the incident starts to run. Well why is *stop* so important? Because it stops the incident, any incident.

Don't think that's all there is to the track of Incident One and Incident Two, but these oddly enough take the puzzle apart. There are so ... certain other things, and I forbear actually to tell you too much about these things, because you will at once go out and try to find them on pcs, if you don't watch it.

But there is the incident called the "obscene dog", that is just a little bit later than Incident One and sometimes actually by running it, why you can get the pc into Incident One. The "obscene dog" was just a sort of a brass dog in a sitting position and anybody who got around to the front of the dog got caught in some electronic current and passed through the dog to the dog's rear end and spat out.

Thetans didn't like this. *[laughter]* So there are very often trick incidents of one kind or another and they could vary from being to being, but not everybody has an Obscene Dog, and Incident One lies ahead of it anyhow.

But there are these incidents. Now I have given you the length and breadth of what you are working with, with regard to this planet. And when I tell you that an individual is liable to have an assist, I am talking against what he is liable to be manifesting when he needs one. He's most likely to be in Two. The odds are way in favor of his being Two, or he's most likely to be the victim of a cluster, but these are merely most likely. You still go through the whole process, you don't just immediately just hang this round his head because it might be an odd case that is wrong. Do you see?

Now if your pc were to suddenly start to spin when he was doing III, he has audited an Incident One on one thetan, and started an Incident Two on another one, who hasn't had his Incident One run. If you can get to him in time, you have the second thetan run back to the Incident One and run it. In other words the pc made a mistake. Then pc's idea from solo auditing, and so on .. their ideas running body thetans are some of the damndest things I have ever heard of. They ... I beg your pardon, may I amend the statement: They are some of the god-damndest statements I have ever heard of. They are weird, weird. How the hell can they dream-up these things.

There was somebody the other day we found, who was putting in an R-factor, and he was going through the entirety of model session and so forth. I suppose the guy who has trouble running another thetan at that proximity, probably not very horse-powered or something of the sort. Well all I ever did with a body thetan was just think, go to the (*mumbles*) - think - *Incident One* - *zoom* go through it and get your stuff off, *zoouum*. Wichita! *zzzzooooom*. "Hey, that's mine," he'd say, "I'm leaving". I'd say "good bye." *[laughter]*

Now people ... people very grossly underestimate the number of body thetans there are to run. Tremendous underestimation. Many people are too frightened of body thetans. They all of a sudden say: "*Ahhh!* I'll go and attest. Let's hope nobody finds out!" They cut their own throats, because the later OT sections are booby trapped. Now the exact way you take a person who has skimped it on body thetans. He is still having a lot of trouble and so forth. He really didn't finish III, he just went *zoom* and cut and ran; status happy or something - is you take the individual and you do a standard action for IV. He says he's ... he says he's IV. All right he says he's finished III. All right, we'll do it. Don't argue with this. Don't keep sending these people back on III. Don't keep sending them back on III. The hell with it. He says he's done his IV. Ok. If they found none and so forth it's sort of *my contempt*. The guy's told me ... the guy's told me already that he ... he is just solid in the head, you know? There is no such thing on this planet as a body thetan ... I mean a person who has no body thetans ... a body that doesn't have any body thetans, is just like trying to tell me that there are ... that cows exist on the planet who have no heads.

The way you do it, give him the IV run down, which you've no reason to go into at this moment. It's a very exact run down. It has variables that if the case is a very special case that hasn't gotten along too well, you run the valence shifter early, before you do rehabs, and you will get along much better. But if he has been running along fairly normally, with a fairly normal TA, do the valence shifter after the line up. That's all that determines it. Case had a thick review folder, run the valence shifter early on the case. If he's got ... not had any trouble, you run it after you have done all the rehabs. I mean it's as elementary as that. It doesn't matter which place you run it. But it does matter that every time you do a valence shifter you must, I've found out, very definitely, you must do a confront. The



individual goes into his own valence and he can't tolerate it. And if you don't also do a confront he's liable to practically spin on you in the next few days. Valence shifter is very powerful process.

So any way, that follows one, two. It's one of these things where you get away with it here and there and it's alright, and you then you assume that it can be alright, but it turns out that the majority have to have confront also run and so it becomes a package. A valence shifter is always followed by confront.

Now. You do your standard IV rundown, you get it fine. The guy's feeling good. He's doing this and that, and so on, and now you just find any injury chain and you run it, particularly this lifetime, and you run it as an engram, standard engram running, just by the book, absolutely. Take him down to the end. Deal with that engram or chain, no matter where it goes it will go earlier similar incident, similar incident, it will go eventually to a similar incident that will run. You've run each one, you see, but it didn't run out. And so you got an earlier similar incident.

You've got your date of it, your duration, you know, just text book, completely textbook. Done deftly, swiftly. Down the line he goes, earlier, earlier, earlier. F/N! "whoeee, I sure feel good. I've never felt better." Well, what the hell have you done? You have picked up every area where he had a hell of an opportunity to get hit in the teeth by body thetans and where there might be a cluster. And you have shaken one or more body thetans loose. In doing this rundown don't be amazed to have a whole bunch of body thetans all of a sudden clear out. *Zoom*, they are liable to go. But that isn't inevitable that this happens. It's just a little bonus.

Now, you have got it down and it goes F/N ... now you go find an Incident One and you run it. And let's try to find another Incident One. And let's find another one and let's just farm ... let's just drain this case of Incident Ones. You get it: let's run as many Incident Ones as we can. Well of course each Incident One will go F/N, because it's on a different being. And all of a sudden you run out of effort ... Incident Ones. Starts overrun.

Now here's a ... here's a screaming screwy one you can do. "Overrun on III?" Long fall, "that reads." Go and attest. Oh, the auditor that'd do something like this or the examiner that'd accept something like this is a complete idiot. It isn't overrun on III. It means that one body thetan has been run one too many times, or incorrectly run through Incident One. So you rehab the one body thetan and he blows and the person is not now overrun on III.

It's always the body thetan that is overrun. Now the pc himself could run himself one too many times through the incident, and then having done so he would get an overrun on III. It would read. But you rehab his running Incident One, and that doesn't mean he is all out of body thetans. He can find a body thetan, run Incident One on it. Do you understand? So "overrun on III" is where you can lay an egg. It's a ... you can lay a big egg as an auditor, because it means overrun on Incident One or overrun on Incident Two, by a thetan, or the pc, and that is all it means. You can't overrun III.

Now, the next action, the next action, with regard to this sort of thing would naturally be something very complicated and clever, and on an examination I just gave you haven't yet got the exact mechanism of how an individual squirrels, and you better damn well get it. The individual has been audited non-standardly, therefore he appears to be a strange beast on whom non-standard ... on whom Standard Tech doesn't work. A person who's supposed to know how to audit has audited the person on Standard Tech and now the person hasn't resolved. So it's a wide-open invitation to invent a technique. Invent something. Invent something strange. This individual is very peculiar indeed. He doesn't

respond along this line. Now, what I am trying to teach you is, is that only happens where, that Standard Tech has been followed is a false report. It hasn't been followed. You go back over the case and you will find out that he had missed withholds, or he had PTPs, and it's blown down on auditing reports and every other damn thing.

Lists listed, lists a mile long, and so on, and then somebody is giving you a false report. "The case has just been audited by Standard Tech, I mean so what." No! Standard Tech has not been followed. That is what I am trying to teach you. There is no case that Standard Tech doesn't solve. There are people who say they have, but haven't applied the standard actions. And you look through the folder and you will find the evidence right in front of your eyes. ***I've got to teach you that***, and I've told you now about four times and you couldn't answer it on an examination, so learn it now, please.(bangs desk)

That is how squirreling begins. Do you understand? That is how an individual gets an invitation to squirrel. It's the false report. "Oh, yes we ran a valence shifter, and we did this and we did ... and we did everything you said." Case is still going in there going *oh-err, oh-err*. Anybody told me anything like that, the look of contempt they would get would be quite withering. And there might even be a beam go with it. I would look through the auditing report or look over the pc and I would find out the case had been audited over ARC breaks. He is one of these seven special cases. He hasn't been assessed. I mean the guy ... they did it all bonkers and backwards, while telling you they did it all the way that was supposed to be done.

And then you get an unusual case, and the way you solve the case is to do right what has been done wrong. That thing you've got to learn, because it is your only shield against the invitation to invent something new and strange. You understand? Well alright, will you get that down, because that's a very important point. That's how squirreling occurs. The case now is a strange case. Well the only thing that's wrong with him is ... is Standard Tech hasn't been done, while somebody thinks it has. So you've got to find out what Standard Tech hasn't been done and get it done, and he ceases to be a strange case. Right now. You follow? All right.

Now this is a wide-open invitation. The case I'm just telling you about, that's why I'm interjecting this. I'm not cross with you. There is a wide-open invitation. The barn doors are wide open. You've run this engram chain; it went F/N. You've found an ... found an Incident One. You ran it; it F/Ned. You found it, no, and you didn't, there wasn't any others. And that's it ... and the pc inevitably is going to come up and say: "Well, (bangs table) that was it, *sarry o sir* [*←unclear*] finished it all up *heyup gugh*." There he sits, you know, going *geup, geup, geup*, you know, or some other normal mannerisms, [*laughter*] you see. And he looks at that moment like Standard Tech has just fallen on its head, boy! He's got an abscessed nose, or something of the sort.

"Well I haven't got any body thetans." Now anybody that invents some technology - "Well scan your body and see if anything reads. Good." He is probably ordering a body thetan who can't scan to scan anyhow, see. "Scan your body." "Did you scan your body? Oh, yes, well nothing read. Alright, you don't have any body thetans." *Booh!*

The guy isn't alright. He's got body thetans. He's got pictures when he himself is Clear. But, he is perfectly unwilling to run anything. He hasn't got any more. He can't find any more. That's it, you run the basic track, and ... he can't find any more. That's it.

Now one of two things is true. He either hasn't run his own Incident One or Incident Two. Or he hadn't got his own capture straight, or he hadn't got something straight with regard to his own track on Incident One and Incident Two. Nothing else. That's him. He's got that

... and remember every body thetan there is answers up to that ... to the pronoun 'me'. "This is me." Read. Oh, well alright, yes, he's talking to the pc. Everybody body thetan knows he's known as 'me'.

So either himself has done something kooky - he's overrun Incident One, or he had two Incident Ones, or he didn't run his Incident Two, or he ran a capture that belonged to somebody else, or he ran an Incident Two that belonged to somebody else and said that was him, or he is actually, just when he ran his Incident Two he was only running a copy of some body else's incident. You know, something goofed up. Or he's got body thetans, one or the other.

Now you can establish this very easily, but you don't have to be very bright to establish this. You just find an engram chain and you run it by engram by chains and you go find yourself an Incident One or an Incident Two. And then you run as many Incident Ones as you can find to run. You got it? It's - the same damn phonograph, over and over, do the same thing. Find the severe injury chain. Run the pc through it. Get it exactly by the book. So forth. *Pongo-pongo*. Go down the chain. That, or down the chain. You are going to get an F/N. When you get down to the F/N at the bottom of the chain, why, it's F/Ned, great, that's it. That's finished with the chain. Good. Find Incident One.

All right, so he finds an Incident One and he runs it, and then you couldn't ... it won't run out and then something weird happens, so you check it for overrun, and you are already running the overrun body thetan you have been running the engram chain out of anyhow. So you rehab that body thetan and they blow. Then find another Incident One. And in this wise, the pc all of a sudden starts saying: "I can do this." You say: "Good. Thank you very much." Bring him up to a proper ending point of the session, fly his needle on something, and let him go do it. Do you follow? It is always the same phonograph record.

Find a severe injury chain. Track down the severe injury chain until it goes F/N. By the book. Try to find an Incident One. Find an Incident One. Run it. Now I didn't even say the severe injury chain had to read on your meter, as long as the pc could see it and go through it. But we have already run a severe injury chain that was so solid and so late and so impacted with body thetans who wouldn't let any other body thetan ever move, that if the needle just flicked a time or two in trying to run the engrams, but they promptly went solid. So he found the earlier incident, got it's duration and so forth, ran it and flick, that's about all you get, an earlier flick. And then all of a sudden Incident One, BD long fall, long fall, long fall. BD, fall, fall, fall, small fall, small fall, long fall, long fall. Just running it exactly as an engram. And all of a sudden - weeee - it went F/N.

The pc said: "Now wait a minute, I ran mine. Where did the other come from?" You will find pcs walking around who are Clear and who aren't mocking up pictures any more, who have got automatic pictures. And it never seems peculiar to them. Then they start thinking I must have mocked up a machine which makes up some pictures, and so forth.

Bull! They got fleas. *[laughter]* A colloquial term - derogatory term for a body thetan - they got fleas. That's the routine. And that is a sort of a review assist which gets the guy running who ain't got any. Do you see how it's done - how that is done exactly by the book? You fly the needle, you find the engram chain, it all goes F/N. Now you have got the gradients of assists, and there they are spread out in front of your face. There are not many to know how to do. There is not very much to knowing how to do. There is a great deal to knowing when to do what. You have to know when to do what. Well there is not many choices there either.

So the net result of all of this is, that there are assists to assist somebody to run his Grades on solo, and there are the other types of assists, and they run the gamut from making him touch his head to the door he bumped on through to flying the needle, finding an engram chain, finding an Incident One and the individual gets started again on III.

Got it? Alright.

Thank you very much. [*applause*]

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