

LCBT§2 – Repair List

To handle a bogged session. Assess to the first read, find the location of the entity concerned, indicate the BPC to that location, and handle the entity to a blow. Stop when the bog is resolved.

Definition: ENTITY = BT or Cluster

- 1 AN ENTITY HUNG UP IN A PAST SESSION?
- 2 AN ENTITY MESSED UP IN AUDITING?
- 3 TRYING TO HANDLE SEVERAL ENTITIES AS ONE INDIVIDUAL?
- 4 A SINGLE BT THAT THINKS IT'S A CLUSTER?
- 5 A CLUSTER THAT THINKS IT'S A SINGLE BT?

- 6 A SHELL BT IN RESTIMULATION?
- 7 A ENTITY PREVENTING OTHERS FROM BLOWING?
- 8 FAILED TO IDENTIFY A MASS BEFORE HANDLING IT?
- 9 AN ENTITY WITH A WRONG INDICATION?
- 10 WHAT WAS CORRECT FOR ONE WAS INCORRECT FOR THE REST?

- 11 RESTIMULATED MORE THAN WERE BLOWN?
- 12 OVER-RESTIMULATION?
- 13 COPY?
- 14 LEFT ONE ENTITY INCOMPLETE AND STARTED ACTIVATING ANOTHER?
- 15 LEFT AN ACTION INCOMPLETE?

- 16 A CUMULATIVE CLUSTER LEFT INCOMPLETE?
- 17 JAMMED SEVERAL ENTITIES TOGETHER?
- 18 JUMPED FROM ONE ENTITY TO ANOTHER?
- 19 CROSS-COPYING?
- 20 CROSS-RESTIMULATION?

- 21 RESTIMULATION BETWEEN SESSIONS?
- 22 AUDITING WHILST TIRED?
- 23 AUDITING OVER PRESENT TIME STRESS?